

AMENDMENTS TO THE CLAIMS

- 1 1. (Previously presented) A method of automatically generating a keystream
2 segment of an arbitrary location of a complete keystream of an additive stream cipher,
3 the method comprising the computer-implemented steps of:
4 receiving a location value that identifies a location of the keystream segment within
5 the complete keystream;
6 creating and storing a state value for a leaf node of a balanced binary tree, wherein the
7 leaves of the tree represent the complete keystream and the leaf node
8 represents the keystream segment at the location, by a preorder traversal of the
9 tree from root node to the leaf node wherein a leftward tree branch transition
10 comprises computing a first non-linear function and a rightward tree branch
11 transition comprises computing a second non-linear function;
12 creating and storing the keystream segment by applying a third function to the state
13 value of the leaf node.
- 1 2. (Previously presented) A method as recited in Claim 1, further comprising the
2 steps of creating and storing the balanced binary tree by creating and storing a stack of
3 h elements wherein the i^{th} element of said stack stores a state datum for the i^{th} node on
4 a path from a root node of the tree to the leaf node.
- 1 3. (Previously presented) A method as recited in Claim 2, wherein the step of
2 creating and storing a state value for a leaf node comprises the steps of computing and
3 storing a state value for the leaf node that is unique with respect to any other state
4 value that is computed at any other time for any other leaf node of the tree.
- 1 4. (Canceled.)

5. (Previously presented) The method as recited in Claim 1, wherein each leaf node stores m bits of state information, wherein m is a multiple of twelve.

6. (Currently amended) The method as recited in Claim 1, further comprising the steps of:
creating and storing $m=3n$ bits of state information in each leaf node comprising a concatenation of three n bit quantities $z|y|x$, wherein n is a multiple of four;
computing the first non-linear function a and the second non-linear function b as the composition of a diffusion function d with the nonlinear "confusion" functions f and g , wherein $a = f \circ d$ and $b = g \circ d$ and wherein

$$f(z|y|x) = 2z | S(R(S(R(y)))) | L(S(L(S(x))))$$

$$g(z|y|x) = 2z+1 | L(S(L(S(y)))) | S(R(S(R(\neg x))))$$

$$d(z|y|x) = z | x + y + z | 2x + y + z$$

$$c(z|y|x) = x \oplus y$$

wherein integer addition modulo two is denoted as $+$, bitwise exclusive-or is denoted as \oplus , and bitwise complementation is denoted as \neg ;
wherein the R denotes rotation by $n/4$ bits to in a direction of a least significant bit and L denotes rotation by $n/4$ bits in a direction of a most significant bit; and
wherein a nonlinear function S comprises a lookup in a key-dependent substitution table.

7. (Previously presented) The method as recited in Claim 1, wherein the third function comprises computing a linear reduction of $2n$ bits of the state value to n bits thereof.

8. (Previously presented) A method as recited in Claim 6, wherein the third function comprises computing a bitwise Boolean exclusive OR of x and y .

- 1 9. (Previously presented) A method as recited in Claim 6, further comprising the
2 steps of creating and storing the substitution table S by selecting four invertible
3 functions and storing the four invertible functions in a concatenated form.
- 1 10. (Previously presented) A method as recited in Claim 6, further comprising the
2 steps of computing functions f and g in seven instructions of a central processing unit
3 that can issue two instructions simultaneously, by using five registers to store values
4 of x , y , z , a temporary variable, and a pointer to the substitution table S .
- 1 11. (Previously presented) A method as recited in Claim 6, wherein the
2 substitution table S comprises an array of key dependent pseudorandom integer
3 values.
- 1 12. (Previously presented) A method as recited in Claim 6, wherein the
2 substitution table S comprises an array of 256 key dependent pseudorandom 32-bit
3 unsigned integer values.
- 1 13. (Previously presented) The method as recited in Claim 1, further comprising
2 the steps of creating and storing a key for use by the first non-linear function and the
3 second non-linear function, wherein the key comprises a table of key dependent
4 pseudorandom values.
- 1 14. (Previously presented) The method as recited in Claim 1, further comprising
2 the steps of creating and storing, once and at a time prior to receiving the location
3 value, a key for use by the first non-linear function and the second non-linear
4 function, wherein the key comprises a table of key dependent pseudorandom values.

1 15. (Previously presented) The method as recited in Claim 1, further comprising
2 the steps of creating and storing a key in the form of a plurality of pseudo-randomly
3 selected invertible functions, wherein each of the invertible functions maps an 8-bit
4 portion of the state value to an 8-bit quantity for use as a substitute portion of the state
5 value.

1 16. (Previously presented) A method as recited in Claim 1, wherein the pseudo-
2 randomly selected invertible functions are stored in a plurality of substitution tables,
3 and wherein the plurality of substitution tables are generated by:
4 setting each of the plurality of substitution tables equal to the identity function;
5 for each element of each of the plurality of substitution tables, swapping said element
6 with another element of such table in a key-dependent manner, and also
7 performing the same swapping operation on each table that has been
8 previously been generated.

1 17. (Previously presented) A method of enciphering a plaintext using at least one
2 keystream segment at an arbitrary location of a complete keystream, the method
3 comprising the computer-implemented steps of:
4 receiving a segment of a plaintext;
5 receiving a location value that identifies a location of the keystream segment within
6 the complete keystream;
7 creating and storing a state value for a leaf node of a balanced binary tree, wherein the
8 leaves of the tree represent the complete keystream and the leaf node
9 represents the keystream segment at the location, by a preorder traversal of the
10 tree from root node to the leaf node wherein a leftward tree branch transition
11 comprises computing a first non-linear function and a rightward tree branch
12 transition comprises computing a second non-linear function;

13 creating and storing the keystream segment by applying a third function to the state
14 value of the leaf node;
15 enciphering the segment of the plaintext by combining the keystream segment with
16 the segment of the plaintext using a Boolean exclusive OR operation to result
17 in creating and storing a segment of ciphertext.

1 18. (Previously presented) A method of encrypting an ordered plurality of packets
2 of a network communication link using at least one keystream segment at an arbitrary
3 location of a complete keystream, the method comprising the computer-implemented
4 steps of:
5 receiving a packet from among the plurality of packets;
6 determining a location value that represents a relative location of the packet among
7 the plurality of packets;
8 creating and storing a state value for a leaf node of a balanced binary tree, wherein the
9 leaves of the tree represent the complete keystream and the leaf node
10 represents a keystream segment at the relative location, by a preorder traversal
11 of the tree from root node to the leaf node wherein a leftward tree branch
12 transition comprises computing a first non-linear function and a rightward tree
13 branch transition comprises computing a second non-linear function;
14 creating and storing the keystream segment by applying a third function to the state
15 value of the leaf node;
16 enciphering the packet by combining the keystream segment with data of the packet
17 using a Boolean exclusive OR operation to result in creating and storing
18 enciphered packet data.

1 19. (Previously presented) A computer-readable medium carrying one or more
2 sequences of instructions for automatically generating a keystream segment of an
3 arbitrary location of a complete keystream of an additive stream cipher, which

4 instructions, when executed by one or more processors, cause the one or more
5 processors to carry out the steps of:
6 receiving a location value that identifies a location of the keystream segment within
7 the complete keystream;
8 creating and storing a state value for a leaf node of a balanced binary tree, wherein the
9 leaves of the tree represent the complete keystream and the leaf node
10 represents the keystream segment at the location, by a preorder traversal of the
11 tree from root node to the leaf node wherein a leftward tree branch transition
12 comprises computing a first non-linear function and a rightward tree branch
13 transition comprises computing a second non-linear function;
14 creating and storing the keystream segment by applying a third function to the state
15 value of the leaf node.

1 20. (Previously presented) An apparatus for automatically generating a keystream
2 segment of an arbitrary location of a complete keystream of an additive stream cipher,
3 comprising:
4 means for receiving a location value that identifies a location of the keystream
5 segment within the complete keystream;
6 means for creating and storing a state value for a leaf node of a balanced binary tree,
7 wherein the leaves of the tree represent the complete keystream and the leaf
8 node represents the keystream segment at the location, by a preorder traversal
9 of the tree from root node to the leaf node wherein a leftward tree branch
10 transition comprises computing a first non-linear function and a rightward tree
11 branch transition comprises computing a second non-linear function;
12 means for creating and storing the keystream segment by applying a third function to
13 the state value of the leaf node.

1 21. (Amended) An apparatus for automatically generating a keystream segment of an
2 arbitrary location of a complete keystream of an additive stream cipher, comprising:
3 a network interface that is coupled to the data network for receiving one or more
4 packet flows therefrom;
5 a processor;
6 one or more stored sequences of instructions which, when executed by the processor,
7 cause the processor to carry out the steps of:
8 receiving a location value that identifies a location of the keystream segment
9 within the complete keystream;
10 creating and storing a state value for a leaf node of a balanced binary tree,
11 wherein the leaves of the tree represent the complete keystream and the
12 leaf node represents the keystream segment at the location, by a
13 preorder traversal of the tree from root node to the leaf node wherein a
14 leftward tree branch transition comprises computing a first non-linear
15 function and a rightward tree branch transition comprises computing a
16 second non-linear function;
17 creating and storing the keystream segment by applying a third function to the
18 state value of the leaf node.

1 22. (New) A computer-readable medium as recited in Claim 19, comprising further
2 sequences of instructions which, when executed by the one or more processors, cause
3 the one or more processors to perform the steps of any of Claims 2, 3, 5, 6, 7, 8, 9, 10,
4 11, 12, 13, 14, 15, or 16.

1 23. (New) An apparatus as recited in Claim 20, further means for performing functions
2 recited in the steps of any of Claims 2, 3, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, or 16.

1 24. (New) An apparatus as recited in Claim 21, wherein the sequences of instructions
2 comprise further sequences of instructions which, when executed by the processor,
3 cause the processor to perform the steps of any of Claims 2, 3, 5, 6, 7, 8, 9, 10, 11, 12,
4 13, 14, 15, or 16.

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